

Elementary Numerical Mathematics

Supporting material for
Round-off Errors and Computer Arithmetic

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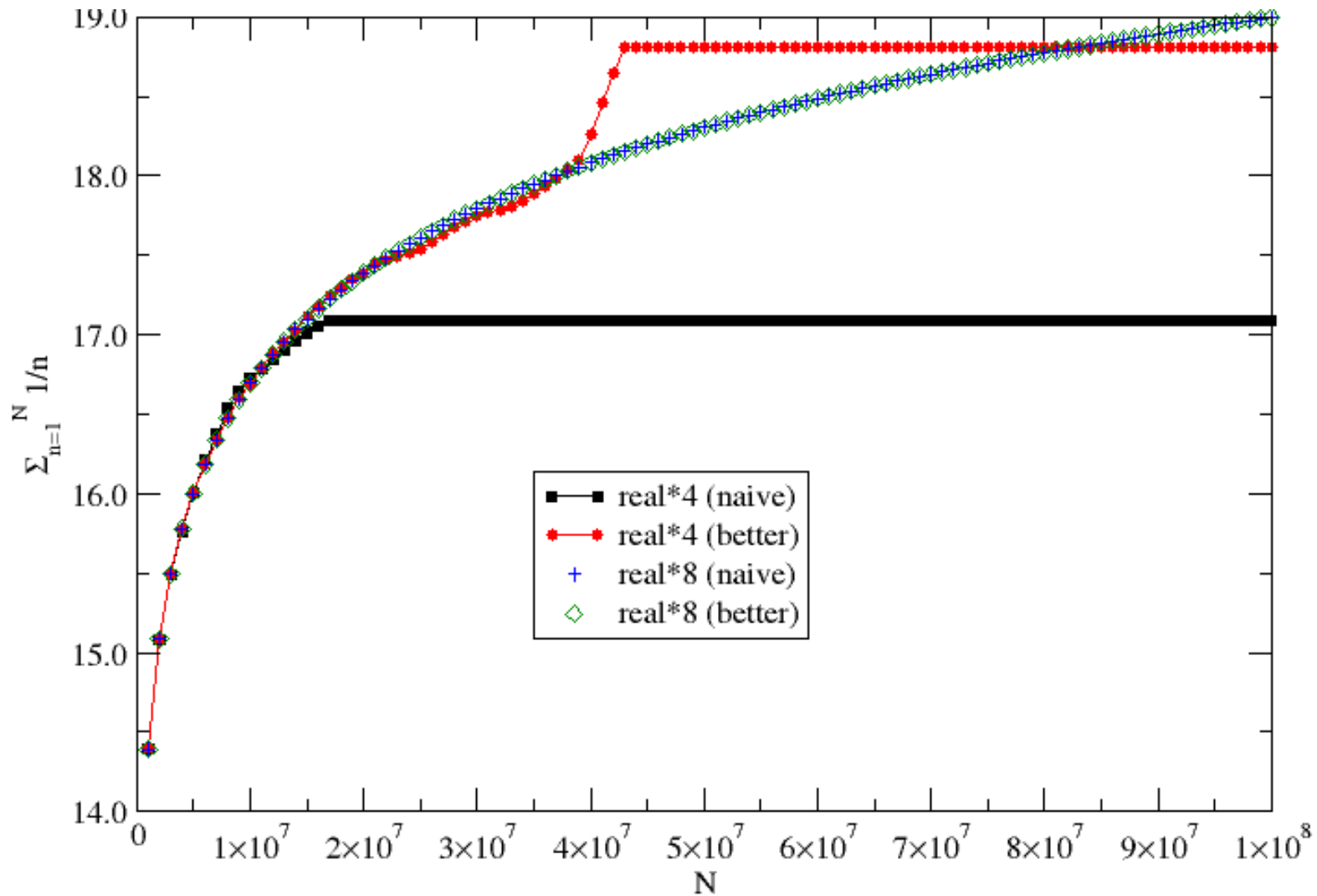


- Compute $(x_0 - x_1) * 1\,000\,000$
- Assume: `float x0,x1 // 32 bit values`
- `x0= 1,000,000.0; x1= 999,999.0`
→ `(x0-x1)*1,000,000 = 1,000,000 //exact arithmetic`

```
=====
x0,x1 - 32 Bit float
x0           = 1000000.
x1           = 999999.0
(x0-x1) *1 000 000 = 1000000.
=====
```

- `x0= 1.000000; x1= 0.999999`
→ `(x0-x1)*1,000,000 = 1.000000 //exact arithmetic`

```
=====
x0,x1 - 32 Bit float
x0           = 1.000000
x1           = 0.9999990
(x0-x1) *1 000 000 = 1.013279
=====
```





Accumulated relative error after a large series of FP (floating point) operations assuming a simple random walk theory for error propagation.

After N successive arithmetic operations (each having a relative error ϵ_m), the relative error becomes:

$$\epsilon_{RE} \sim N^{1/2} \epsilon_m$$

		Accumulated relative error ϵ_{RE}	
	#FP operations	32-Bit	64-Bit
MFlop	10^6	10^{-3}	10^{-12}
TFlop	10^{12}	1	10^{-9}
10 PFlop	10^{16}	100	10^{-7}



- A computation $M(x_1, x_2, \dots, x_n)$ with input data (x_1, x_2, \dots, x_n) is called **stable** if small errors with respect to the input data ($< \varepsilon$) lead to small errors of the output data ($< c^* \varepsilon$)
- Let $E_0 > 0$ denote an initial error and E_n represent the magnitude of an error after n subsequent operations. Let $C > 1$ be a constant independent of n . Then,
 - 1) If $E_n \approx C n E_0$ the **error growth** is called **linear**
 - 2) If $E_n \approx C^n E_0$ the **error growth** is called **exponential**